

# *Uncountable and Undecidable*

## *Countable and Uncountable*

There are levels of infinity. The first level is the **countable** sets. A collection where each object has a finite description is countable. So the set of FAs or strings or integers or TMs etc. is countable. However,

**Cantor's Theorem.** The set of languages is uncountable.

Thus, almost every language is not r.e.

## *Reductions*

We omit the exact definition of reduction. But

**Idea.** If language  $A$  reduces to language  $B$ , then  $B$  is as least as hard as  $A$ .

In CS we usually reduce a problem to a problem that we know how to solve. Here we do the reverse and use the following consequence:

**Fact.** If language  $A$  is not recursive/r.e. and  $A$  reduces to  $B$ , then  $B$  is not recursive/r.e.

## *Decidable Problems = Recursive Languages*

Recall that a yes/no problem  $P$  is **decidable** if there is an algorithm/TM for it that always halts and gives the correct answer.

If one writes down all the instances where the answer is yes, one gets a language, say  $Y_P$ . It follows that:

**Connection.** Problem  $P$  is decidable if and only if language  $Y_P$  is recursive.

## *Halting Problem*

We claimed earlier that most problems about TMs are undecidable. We can now justify those claims. For example:

***Theorem.*** The halting problem is undecidable

The idea is that, given any TM, one can re-program it so that it never halts-and-rejects but instead goes off into an infinite loop. So answering the acceptance problem reduces to answering the halting problem.