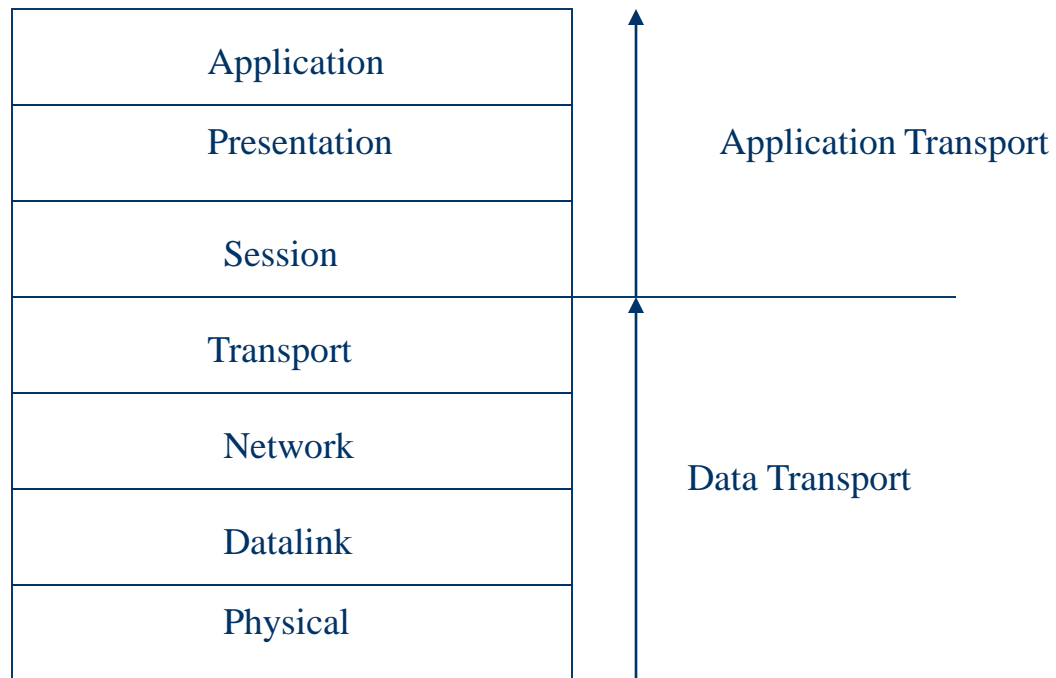


Protocols and Layering

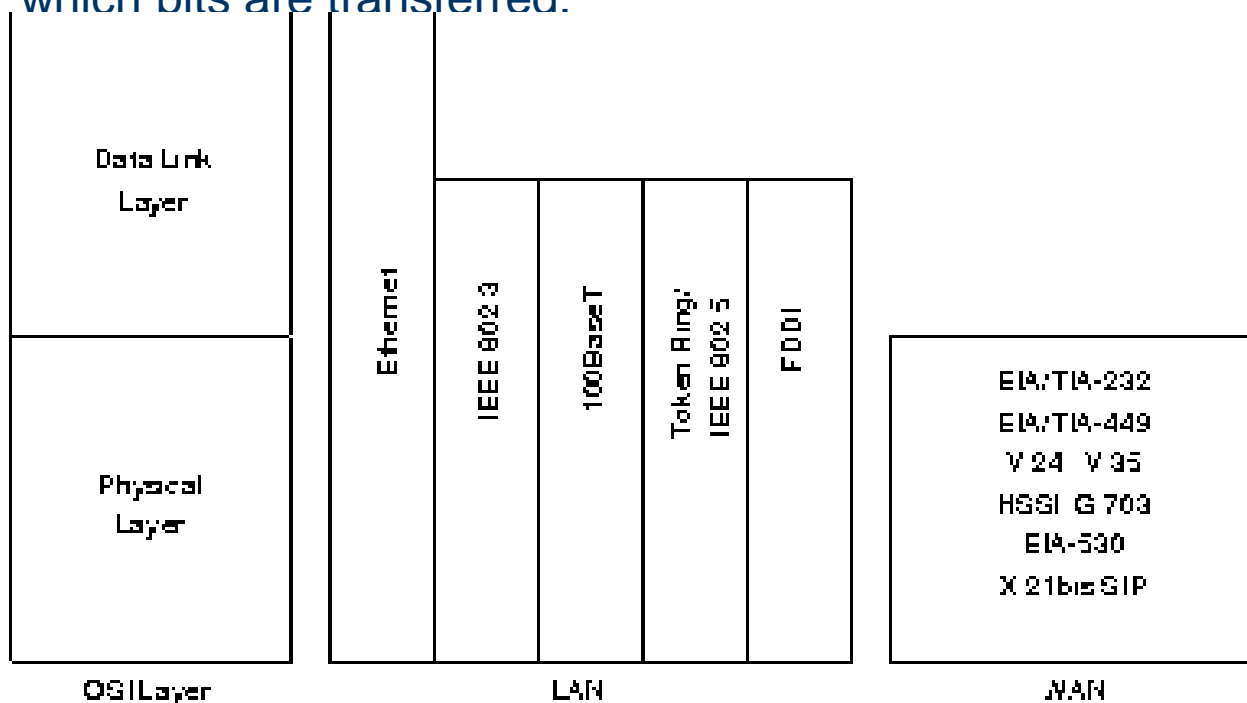
- OSI Network Layer Model
- Define the 'internet' and the 'Internet'

OSI Network Layer Model



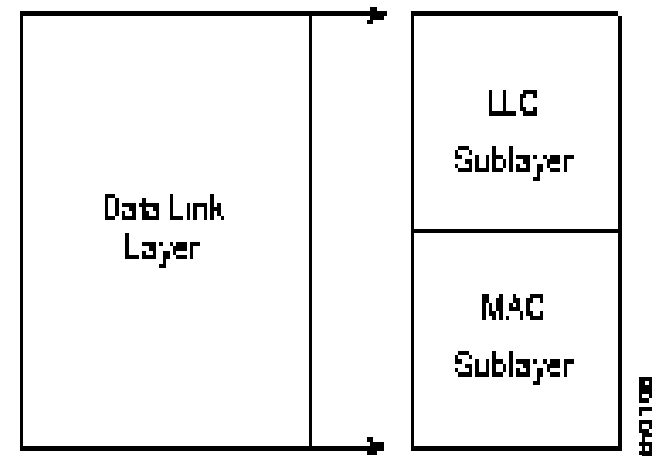
Physical Layer

- Physical Layer: covers the physical interface and defines the rules by which bits are transferred.

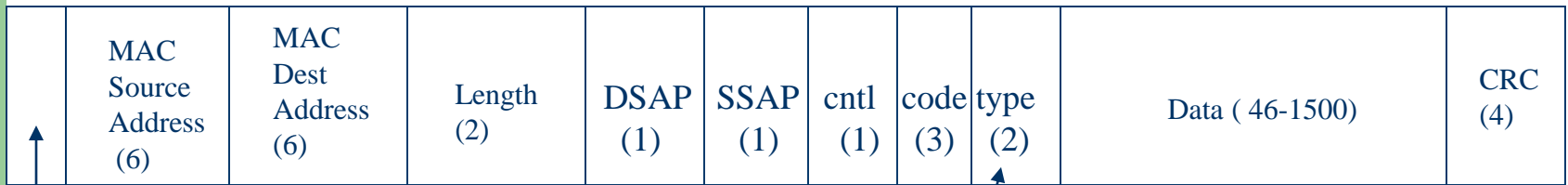


Datalink Layer

- The data link layer provides reliable (or unreliable) transit of data across a physical network link.
- Different data link layer specifications define different network and protocol characteristics, including ??
- WAN examples ??
 - High level Data Link Control HDLC
 - The point-to-point protocol PPP
- For a LAN, IEEE has defined layered architecture:
 - Logical Link Layer (LLC) : higher level protocol logic- retransmissions, segmentation
 - Machine Access Control (MAC): abstracts the PHY layer.



802.2/802.3 Frame Format



Preamble (7)

Type indicates the type of protocol contained in the data This is how the LLC layer forwards received frames to the correct next layer (example - ARP or IP)

Payload : ARP frame, IP packet
Maximum Transmission Unit (MTU) defined by the physical medium and the link layer

Network Layer

- The network layer provides routing and related functions that enable multiple data links to be combined into an **internetwork**.
- This is accomplished by the logical addressing (as opposed to the physical addressing) of devices.
- The network layer supports both connection-oriented and connectionless service from higher-layer protocols.
- Network-layer protocols typically are routing protocols

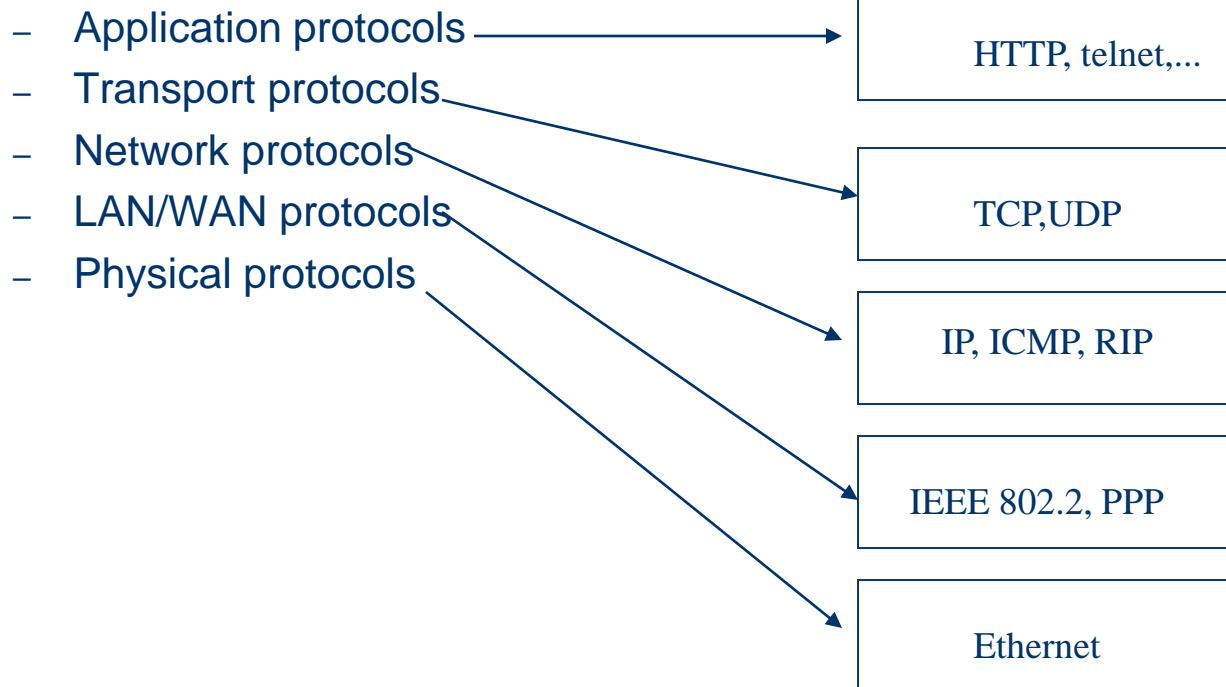
Transport Layer

- The transport layer implements reliable (or unreliable) internetwork data transport services that are transparent to upper layers.
- Transport-layer functions could include
 - Error detection – with checksums or CRCs.
 - Error recovery (reliable transfer) (TCP only)
 - Acknowledgements
 - Timeouts
 - Retransmissions
 - Stream or datagram service – maps to TCP and UDP resp.
 - Oriented towards window+ACK OR rate-based
 - Flow control (TCP only)
 - Window flow control
 - End-to-end network congestion control (TCP only)
 - Reacts to implicit signals of network congestion (packet loss events) or explicit signals of network congestion (Explicit Congestion Notification)

Protocols

- A Protocol defines the rules and conventions that govern how computers exchange information over a network medium.

- Examples:



Introduction

- Internetworking: a collection of individual networks connected by intermediate networking devices that function as a single large network.
- An internet approach hides lower layer details from the user via network-level interconnection methods.

The *Internet* is an implementation of a network based on the internet approach.

The term TCP/IP refers to the large number of protocols and standards that have been developed by the IETF (the Internet's standards organization) The IETF issues Request For Comments - that represent the protocols and standards that have been reviewed, refined, and agreed upon by the majority in attendance at voting meetings.